バイナリファイルの読みかた

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バイナリファイルの特徴

- 行というものが存在しない
- 何バイト読めばよいか自分で指定する
- キー関数： fopen(), fread(), fclose()

fread() - マニュアルを読む

NAME
    fread, fwrite - binary stream input/output

SYNOPSIS
    #include <stdio.h>

    size_t fread(void *ptr, size_t size, size_t nmemb, FILE *stream);

    size_t fwrite(const void *ptr, size_t size, size_t nmemb,
            FILE *stream);

DESCRIPTION
    The function fread() reads nmemb elements of data, each size bytes
    long, from the stream pointed to by stream, storing them at the
    location given by ptr.

    The function fwrite() writes nmemb elements of data, each size
    bytes long, to the stream pointed to by stream, obtaining them from
    the location given by ptr.

    For non-locking counterparts, see unlocked_stdio(3).

fread() - マニュアルを読む

RETURN VALUE
    fread() and fwrite() return the number of items successfully read
    or written (i.e., not the number of characters).   If an error
    occurs, or the end-of-file is reached, the return value is a short
    item count (or zero).

    fread() does not distinguish between end-of-file and error, and
    callers must use feof(3) and ferror(3) to determine which occurred.

CONFORMING TO
    C89, POSIX.1-2001.

SEE ALSO
    read(2), write(2), feof(3), ferror(3), unlocked_stdio(3)

fread()

- FILE *fp = fopen("filename", "r");
- int n = fread(buf, size, nmemb, fp);
- sizeバイトをnmemb個読む。
- 16バイト読むとして組み合わせは
  1 x 16, 2 x 8, 4 x 4, 8 x 2, 16 x 1
- 正常に読めたときの戻り値が違う
- ファイル終端付近で指定したバイト数だけ読めないことがある。これを検知するには
  fread(buf, 1 /*byte*/, nmemb, fp)するのが楽

組み合わせで性能がかわるか？

```
glibc-2.xx/libio/iofread.c

_IO_size_t
_IO_fread (buf, size, count, fp)
     void *buf;
     _IO_size_t size;
     _IO_size_t count;
     _IO_FILE *fp;
{
  _IO_size_t bytes_requested = size * count;
  _IO_size_t bytes_read;
  CHECK_FILE (fp, 0);
  if (bytes_requested == 0)
    return 0;
  _IO_acquire_lock (fp);
  bytes_read = _IO_sgetn (fp, (char *) buf, bytes_requested);
  _IO_release_lock (fp);
  return bytes_requested == bytes_read ? count : bytes_read / size;
}
```

size * count バイト分読んでそうなので組み合わせは性能に関係しなさそう

fread()使い方 (1/2)

```
int main(int argc, char *argv[])
{
    size_t n;
    char buf[1024];

    if (argc != 2) {
        usage();
        exit(EXIT_FAILURE);
    }

    FILE *fp = fopen(argv[1], "r");
    if (fp == NULL) {
        err(EXIT_FAILURE, "fopen error");
    }
```

fread()使い方 (2/2)

```c
  for ( ; ; ) {
      n = fread(buf, 1 /*byte*/, sizeof(buf), fp);
      if (n == 0) {
          if (feof(fp)) {
              break;
          }
          else if (ferror(fp)) {
              fprintf(stderr, "fread error¥n");
              exit(EXIT_FAILURE);
          }
          else {
              fprintf(stderr, "fread unkonwn error¥n");
              exit(EXIT_FAILURE);
          }
      }
      /* fread returns successfully */
      if (n != sizeof(buf)) {
          fprintf(stderr, "paritial read: %ld bytes (should be %ld bytes)¥n",
              n, sizeof(buf));
      }
      /* do something */
  }
  return 0;
}
```

- 実習 ex04 でやってみる。